

## Technology in Palo Alto City Library

An Update for Library Advisory Commission April, 2019



# 2017-18 Round Up



#### **Accomplishments**

**BiblioCommons Content Strategy** 

- **3D Printing**
- 3D Design Coaching
- Robot





- **Productivity Gains**
- Leveraging librarian strengths via technology
- Improved user experience
- Identified a new model
  - Volunteer-based tech services
  - Demonstrated public interest





# Takeaway:

New value-added services possible



#### Meet where communities needs are

#### **EDGE Assessment Analysis**

- eResource sessions
- Creative software
  Staff technology training
- Privacy
- ✓ Community Technology Assessment (Tech Survey)





#### Meet where communities needs are

### **Tech Survey**

- Digital creation hardware/software services
- Adult customers want continued help with eLibrary resources
- Customers want "Change Literacy" programing





## **Change Literacy**



Access to new technologies (VR, 3D Printing, Robotics, etc.)



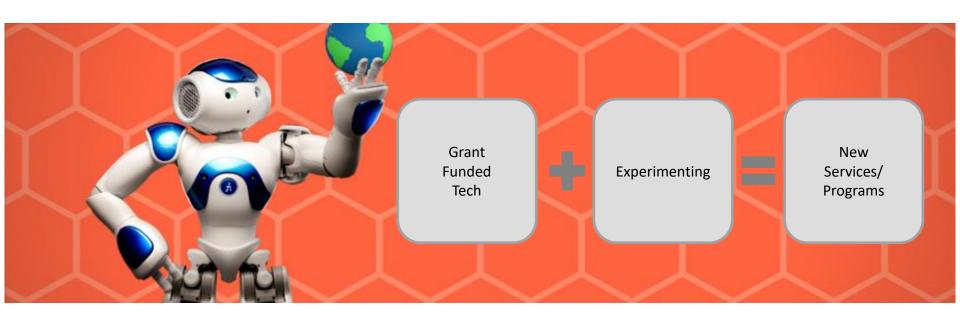
Technology discussions & lectures



Technology skill-building (Coding, Creative Software, Digital Media Equipment, etc.)



# A New Model





## A New Model – A Case Study

#### 2018 PLP Innovation Grant

#### Experiments

- Story Time
- Events
- Community Conversations

New Programs & Impacts

- Robo Dojo
- Sunday Robot Show
- Inquiries at the desk
- Request for a Robot Club
- National partnerships & notoriety

"Is the robot coming out today?"



"Can we start a Robot Club?"



## **Future Plans**

**VR Hackfest & Exhibit** 

Al Programing

#### **Partnerships**

- Microsoft Store
- PAUSD
- Protocol Labs



